

Northeastern Michigan Tennis Association
Local Rules and Regulations
Updated 3/25/2012
2012

2012 USTA League Tennis Regulations, 2012 USTA/Midwest Section USTA League Standing Orders and Northeastern Michigan Tennis Association (NEMTA) local rules and regulations apply.

TEAM PLAYERS

The deadlines for having the minimum players per team, for adding players to your roster and for completing all matches are described in the attached schedule.

Each team participating in a NEMTA League must have 60% of its players 1) reside within the NEMTA District, 2) be a member of a facility within the NEMTA District, or 3) belong to a facility no more than 20 miles outside the NEMTA District lines. A team that does not meet these criteria may request a waiver from the NEMTA Local League Committee to participate in a NEMTA League. The NEMTA Local League Committee must approve the waiver by a vote of 51%. and report this to the District League Coordinator. The District League Coordinator will notify the team of the Committee's decision.

TEAM PLAY

Adult (NTRP level 3.0, 3.5, 4.0, and 4.5) Division team matches are two singles and three doubles. Adult (NTRP levels 2.5 & 5.0) Division team matches are one singles and two doubles. The Divisions of Senior, Mixed Doubles and Combos Doubles (all NTRP levels) match format is three doubles. Men and Women's Quad-Level match format is three doubles each at ascending NTRP levels.

WARM-UP

Warm-ups are ten minutes including practice serves.

FORFEITS

Player(s) fifteen minutes late. This includes warm-up time.

TIMED MATCHES

All Local League Matches are Time Matches with exception described below. * (This timed match rule applies only to local leagues and does not apply to matches at District levels and above.) Timers are available from the Home Club.

Set timers before warm-up starts:

Timers:

Timers should be preset for the following: Timer #1 1 hour, 45min
Timer #2` 2 hours

At the sound of the first timer and you are still in the first or second set, finish out the game and proceed as follows:

If you are in the first set:

Player(s) ahead by two games wins the first set. If the score is tied, play a Set Tie-Break. If one team is ahead by one game, play one more game to determine if the set is won (ahead by two games). If neither team is up by two games, play a Set Tie-Break. Then, play a Set Tie-Break for the second set. If you split sets, play a Match Tie-Break for the third set.

If you are in the Second Set:

Player(s) ahead by two games wins the set. If the score is tied, play a Set Tie-Break. If one team is ahead by one game, play one more game to determine if the set is won (ahead by two games). If neither team is up by two games, play a Set Tie-Break. If sets one and two are split, play a Match Tie-Break for the third set.

If you are in the Third Set:

Complete the Match Tie-Break.

If you are completely out of time in a tie-breaker, **complete the point in progress**, the player(s) ahead by one point wins the match. **If no one is ahead by one point, play one more point.**

*Exception to Timed Matches during Local League play. At least 24 hours before the scheduled match, both captains agreed to non-timed match play and the home captain has confirmed with their club that court time would be available to continue play. If any of these are not agreed upon or confirmed, Timed Match rules will apply.

Players pay court expenses of \$13.00 per player per match for 2 hour timed matches

Home team supplies Balls for each court.

ELECTRONIC DEVICES

Players cannot bring electronic devices to the court. If a cell phone rings or vibrates while the ball is in play, the opponent may stop play and claim the point on the grounds of a deliberated hindrance. If the player has received permission from the opponent's captain or acting captain to wear the cell phone in vibrate mode, the opponent may claim a let on the grounds of unintentional hindrance.

SCHEDULES

Schedules cannot be changed without approval of the NEMTA USTA League Coordinator. The NEMTA USTA League Coordinator must be notified within two weeks of the rescheduled date and the rescheduled match must be completed by the league ending date or two weeks before the District, State or Section Championship, whichever one comes first. Home captains; please confirm your court reservations (made by the USTA League Coordinator) with your facility at least one week prior to the match.

Schedules will not accommodate players playing on two teams in different divisions and/ or NTRP levels.

As a courtesy, please notify the opposing captain 24 hours prior to your scheduled match if you will be forfeiting a court. This will allow the home captain to cancel unnecessary court time.

The team that has a no show must pay any court charges for that forfeited court.

TOTAL TEAM DEFAULTS

If a total team default occurs, (no matter when notification is received) the defaulting team is responsible for all lost match fees to the host facility.

At the discretion of the District League Coordinator and the Local USTA League Committee:

1. If a team defaults an entire match without notifying both the opponent and the host club, the team will be fined \$100.00. **The team captain may appeal the fine to the Local League Committee.** The Committee may then appeal to the NEMTA District board to adjust or rescind the fine.
2. If a team defaults two entire matches (regardless of notification), the team may be ineligible from competing in USTA League Tennis for the following year.

All total team defaults will be referred to the NEMTA District USTA League Committee. At the determination of the Committee, team standings may be affected and the team sanctioned.

CAPTAINS

If you are not available for a match, please let the opposing captain know who is acting in your place in case of any problems.

Captains will exchange line-ups simultaneously prior to the start of the match.

Both captains are responsible for reporting/confirming match scores within 48 hours of the completion of the match. If at the end of the 48 hours only one captain has reported the match scores, the scores will stand without the second captain's confirmation. The consequences for failure to report match scores by both teams are as follows:

- 1) A written warning issued to both teams for the first offense.
- 2) All subsequent violations will result in the individual team match not counting toward league standings; however match results will still be used to generate player ratings.

ADVANCING TEAMS

NEMTA League winning teams are expected to advance for the NEMTA District. The winning team must notify the District League Coordinator of its intention to advance at the league season end. However, if a player becomes qualified to advance to a championship within a division (including across Districts) at the same NTRP level, that player is eligible to advance on only one team. The USTA/Midwest Section Standing order rule # 1.04G(2)e applies. If this affects the eligibility of a NEMTA winning team, the chance to advance for the District will be offered to the teams playing in that league in order of league standings. Should any team cause the District to be responsible for State Entry fee because no team is able to advance in their place, that team will be expected to reimburse the District for the State Entry fee. The NEMTA USTA League Committee will be notified and any further action determined.

Midwest Standing Order: 1.04G(2)e

Players who qualify to advance to championships on more than one team may be required by their section to choose which team they will represent.

- a) A player, who qualifies for Championship level competition within a division on two or more different NTRP levels, may play on any or all of these teams but there will be no accommodation in the championship schedule.
- b) A player who qualifies on two or more teams within a division at the same NTRP level competition at the same championship will be eligible only for one team and that choice must be reported in writing to the championship director by the deadline set by each District Championship Committee and by 12:00 (noon) local time on the Monday preceding the state and section championship. A player representing two local league in the same District who fails to declare will automatically be assigned to the first team on which the player registered. A player representing two different Districts, who fails to declare, will automatically be assigned to the player's home District. A player must remain with his or her chosen team for all Championship play up to and including the National Championships, or their equivalent. After elimination of the chosen team, a player may not advance with another team at the same NTRP level.